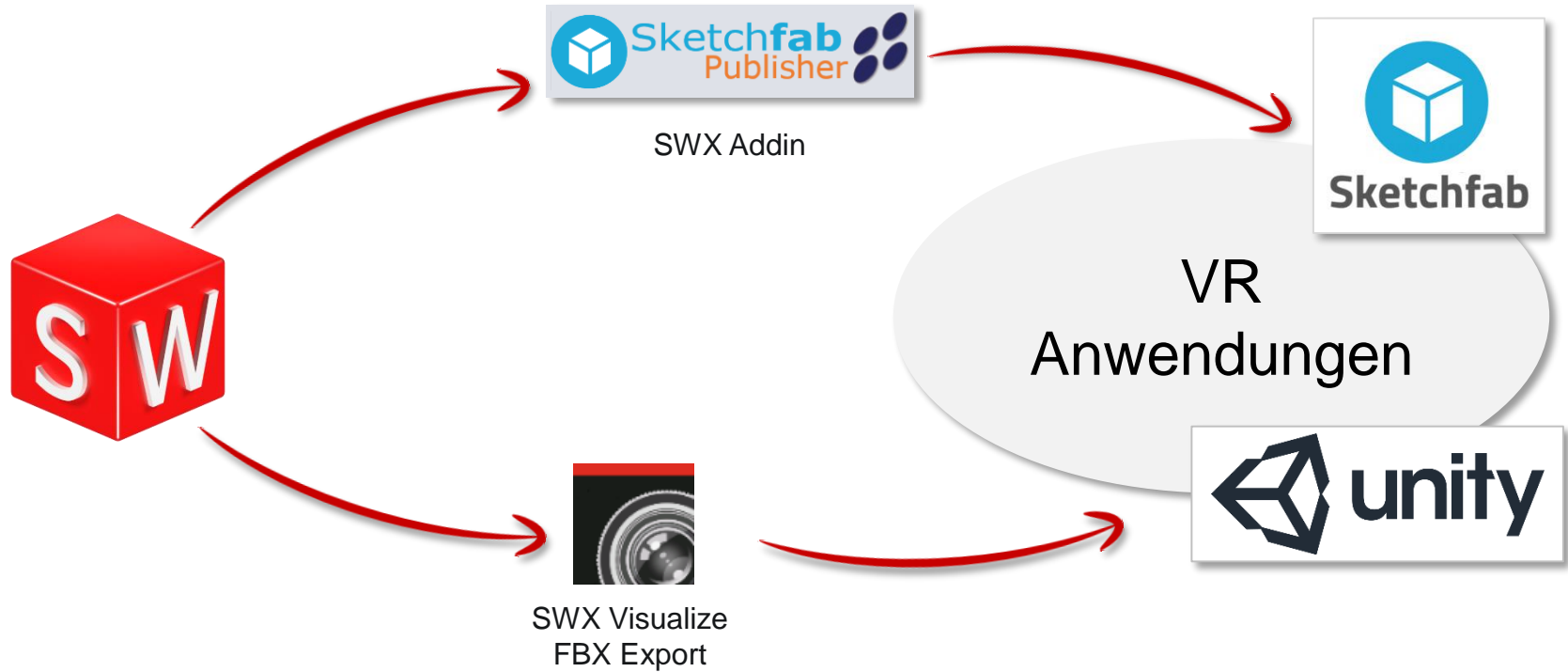
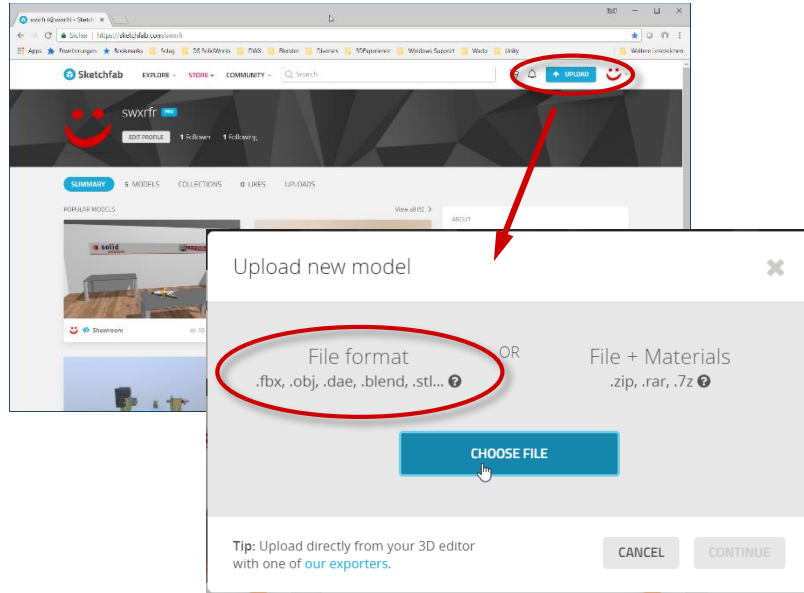


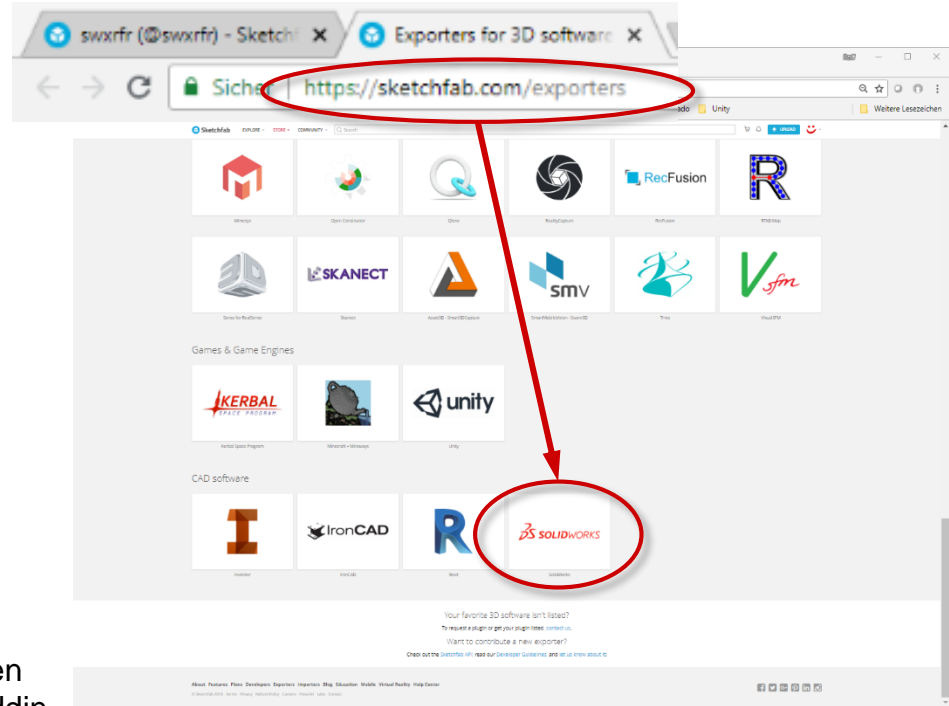
SOLIDWORKS to Virtual Reality



SOLIDWORKS to SketchFab

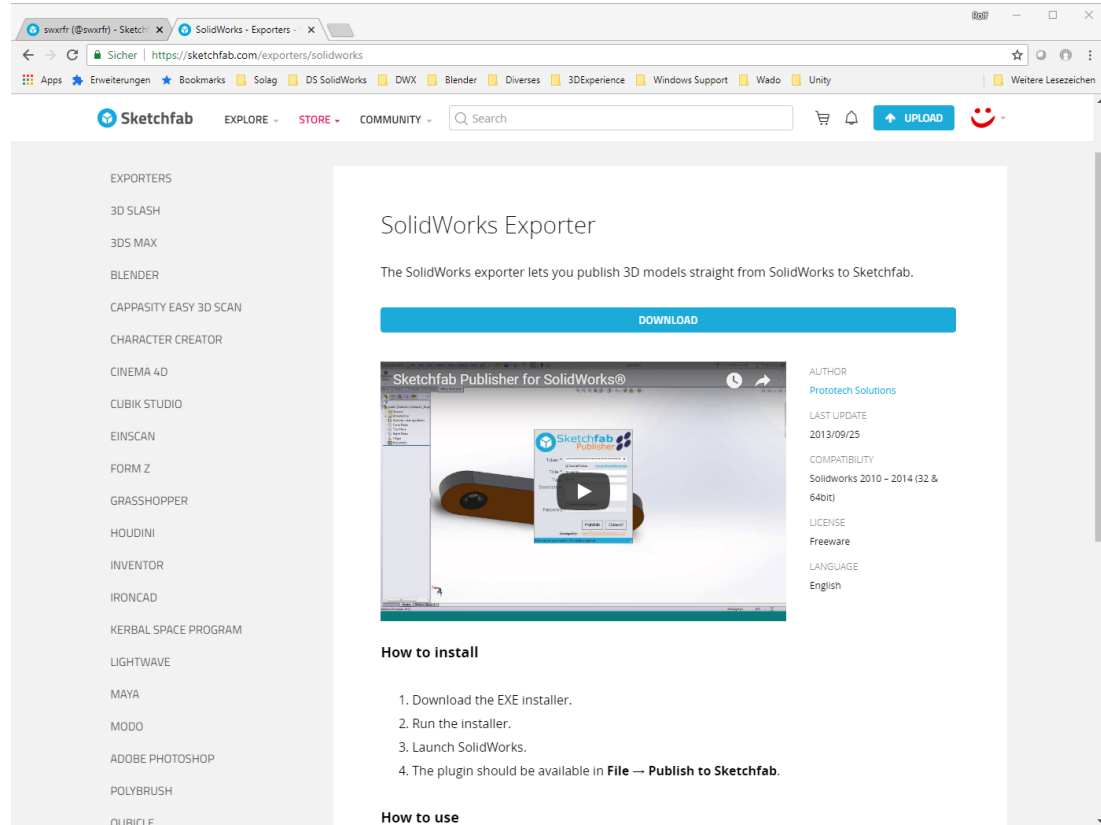


3D Modell über eines der unterstützten
Formate hochladen, oder Exporter Addin
für den nativen Upload installieren



SOLIDWORKS to SketchFab

Mit dem SketchFab Exporter
Addin 3D Modelle direkt aus
SOLIDWORKS hochladen.



EXPORTERS

- 3D SLASH
- 3DS MAX
- BLENDER
- CAPPASITY EASY 3D SCAN
- CHARACTER CREATOR
- CINEMA 4D
- CUBIK STUDIO
- EINSCAN
- FORM Z
- GRASSHOPPER
- HOUDINI
- INVENTOR
- IRONCAD
- KERBAL SPACE PROGRAM
- LIGHTWAVE
- MAYA
- MOD0
- ADOBE PHOTOSHOP
- POLYBRUSH
- QUBICLE

SolidWorks Exporter

The SolidWorks exporter lets you publish 3D models straight from SolidWorks to Sketchfab.

DOWNLOAD

Sketchfab Publisher for SolidWorks®

AUTHOR
Prototech Solutions

LAST UPDATE
2013/09/25

COMPATIBILITY
Solidworks 2010 - 2014 (32 & 64bit)

LICENSE
Freeware

LANGUAGE
English

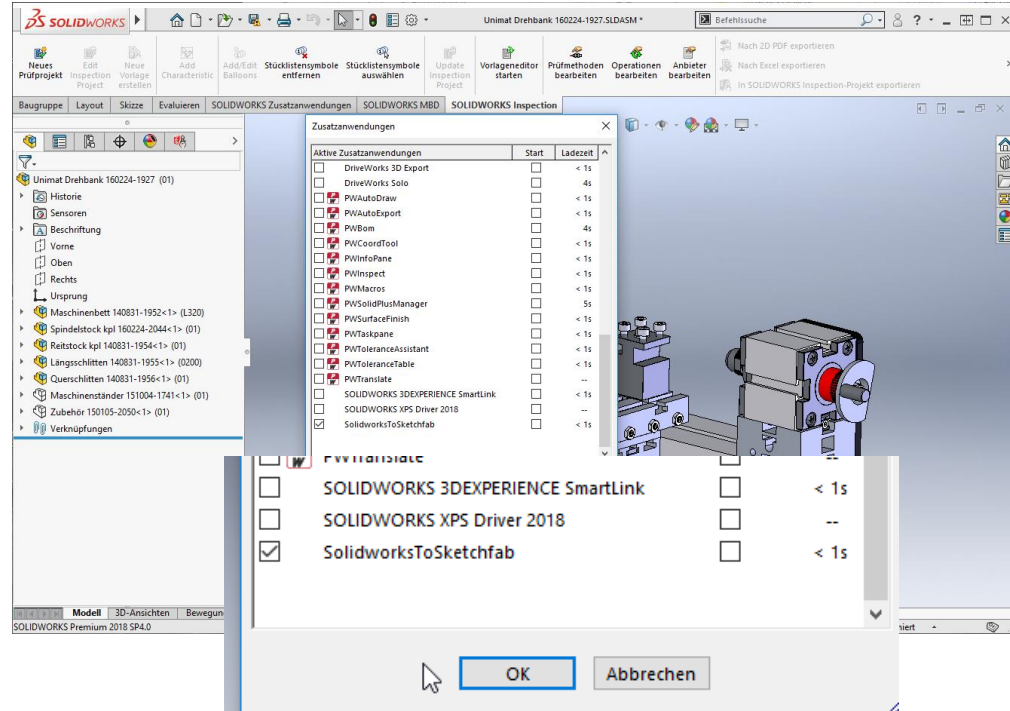
How to install

1. Download the EXE Installer.
2. Run the installer.
3. Launch SolidWorks.
4. The plugin should be available in **File → Publish to Sketchfab**.

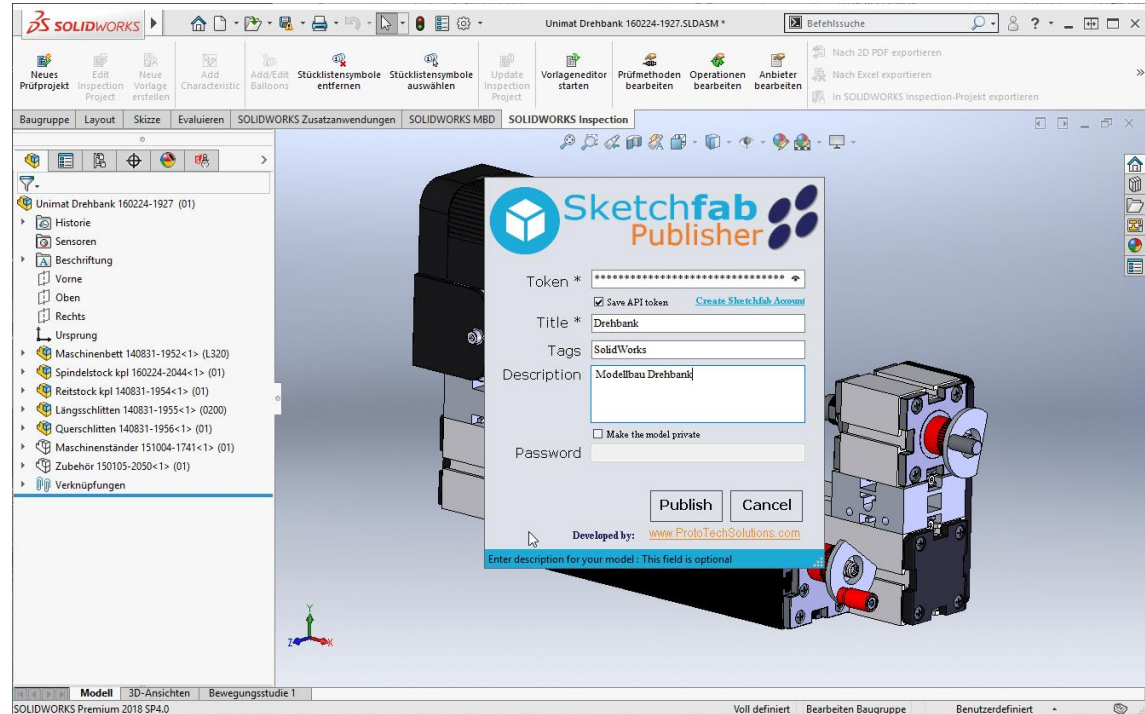
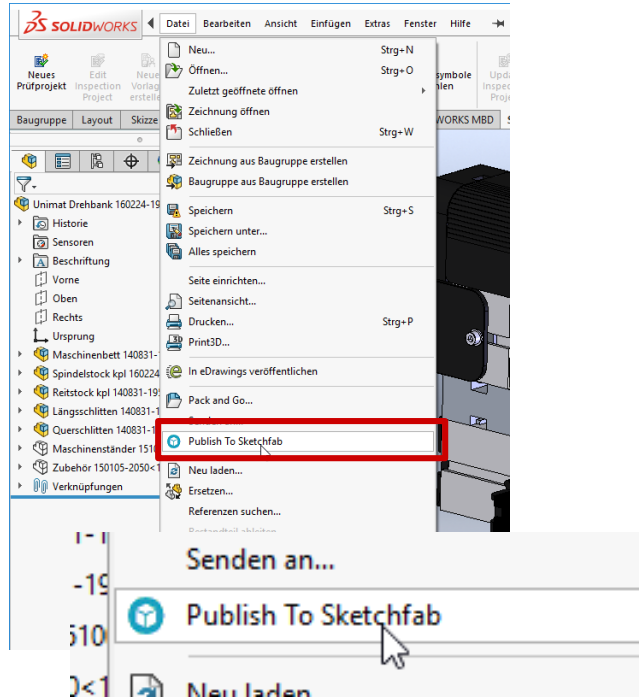
How to use

SOLIDWORKS to SketchFab

SketchFab Exporter Addin als
Zusatzanwendung aktivieren

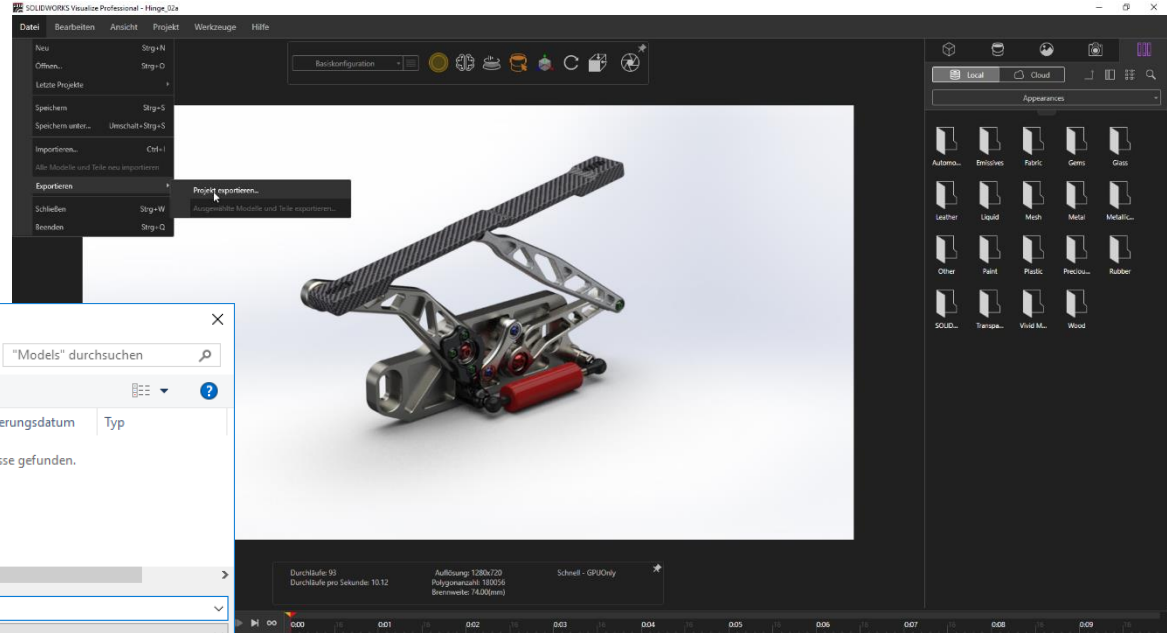
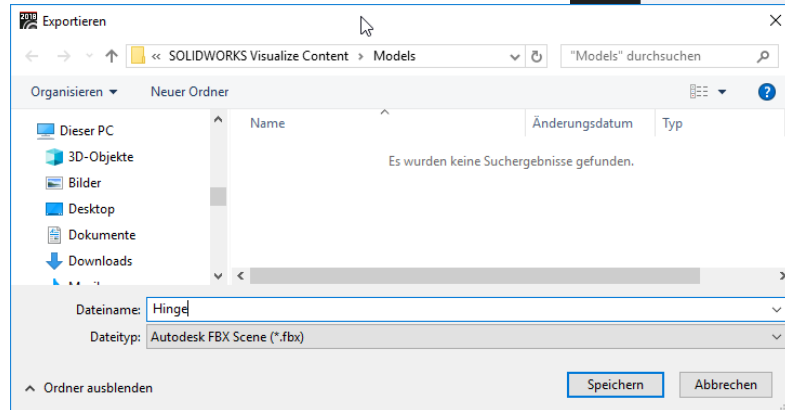


SOLIDWORKS to SketchFab



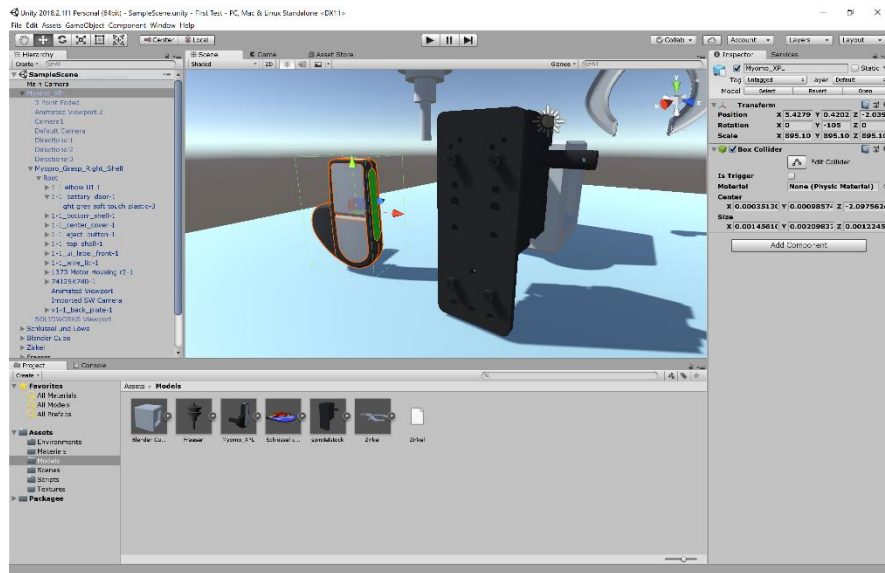
SOLIDWORKS to Unity

SOLIDWORKS Modelle mittels
SOLIDWORKS Visualize in
eine FBX-Datei speichern
(Projekt exportieren)



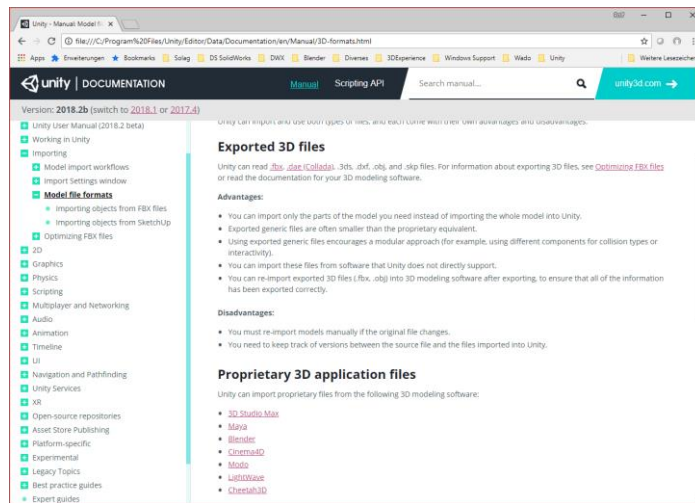
SOLIDWORKS to Unity

FBX Datei in den Assets-Folder eines Unity-Projektes ziehen, dann von dort aus per Drag&Drop in die aktive Scene laden



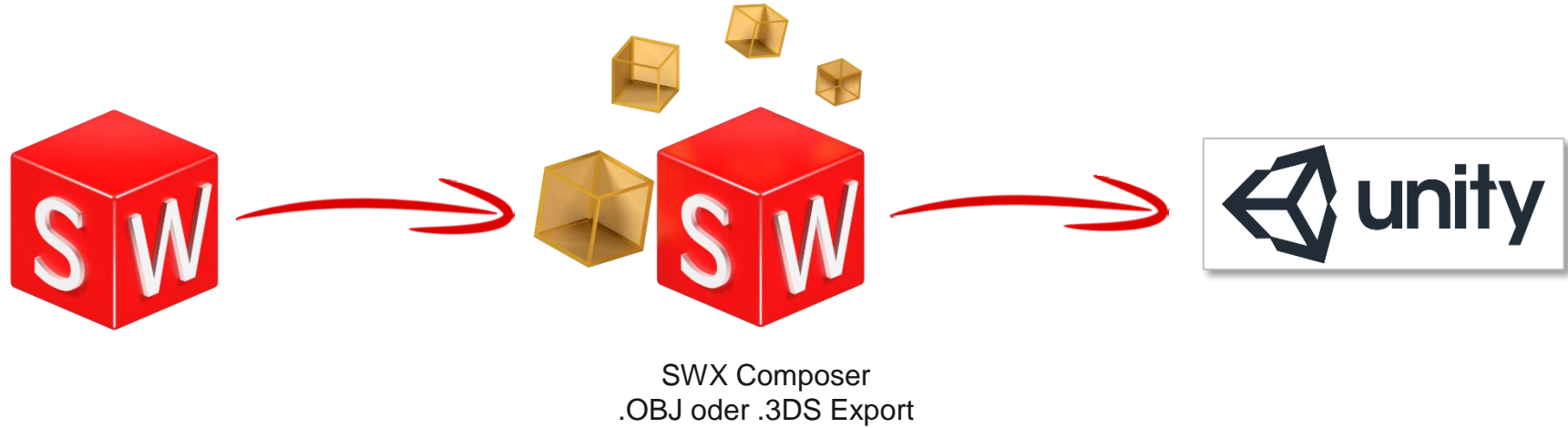
Exported 3D files

Unity can read [.fbx](#), [.dae \(Collada\)](#), .3ds, .dxf, .obj, and .skp files. For information about exporting 3D files, see [Optimizing FBX files](#) or read the documentation for your 3D modeling software.



Unity Online-Hilfe

SOLIDWORKS to VR – Alternative mittels Composer



SOLIDWORKS 2019 direkte VR Ausgabe



SWX 2019



XR Exporter for
SOLIDWORKS
(GLTF Files)



VR
Anwendungen

SWX2019 XR Exporter Addin

